OldUnreal (Engine)

forums, downloads, community, support and development for Unreal, UnrealTournament and other UnrealEngine 1/2 based games

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For direct access use https://forums.oldunreal.com

It's been quite a while since oldunreal had an overhaul, but we are moving to another server which require some updates and changes. The biggest change is the migration of our old reliable YaBB forum to phpBB. This system expects you to login with your username and old password known from YaBB.
If you experience any problems there is also the usual "password forgotten" function. **Don't forget to clear your browser cache!**
If you have any further concerns feel free to contact me: Smirftsch@oldunreal.com

HPG spell gesture files

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User avatar

flintifors
OldUnreal Member

Posts: 2
Joined: Sun Jan 07, 2018 5:49 pm

HPG spell gesture files
by **flintifors** » Sun Jan 07, 2018 6:54 pm

Hi. Is anyone able to extract the HPG spell gesture files from HP1 PC? I tried but I can't seem to do it. If someone is able to extract them can you please send them to me? I would really appreciate it.

User avatar

han
Global Moderator

Posts: 686
Joined: Wed Dec 10, 2014 12:38 am

Re: HPG spell gesture files
by **han** » Mon Jan 08, 2018 3:44 pm

http://www.oldunreal.com/cgi-bin/yabb2/ ... 1490313063

Either as part of fullbatchexport and/or with the ucc out of the the prebuild binaries from http://www.oldunreal.com/cgi-bin/yabb2/ ... 1445541914 using ordinary batchexport commandlet.

Last edited by **han** on Mon Jan 08, 2018 3:46 pm, edited 1 time in total.

HX on Mod DB. Revision on Steam. Löffels on Patreon.

User avatar

flintifors
OldUnreal Member

Posts: 2
Joined: Sun Jan 07, 2018 5:49 pm

Re: HPG spell gesture files
by **flintifors** » Mon Jan 08, 2018 3:55 pm

So after I get both of the batch and UCC I drag the .u package and it should export the hpg files?

User avatar

han
Global Moderator

Posts: 686
Joined: Wed Dec 10, 2014 12:38 am

Re: HPG spell gesture files
by **han** » Mon Jan 08, 2018 4:40 pm

Not quite.

Extract all files in the HarryPotterPubSrc11_Binaries_20170323.zip into the System folder inside your HP1 directory. And out of HTK-HarryPotter-11-20170323.zip the files inside System into the System dir of your HP1 dir.

Open a command prompt and jump into your HP1\System dir and type (you can do that by opening your HP1\System folder in windows explorer and rightclick while having shift pressed).

ucc fullbatchexport HPBase ..\FBE\HPBase

Afterwards the gesture files should show up in HP1\FBE\HPBase\Patterns\ dir.

HX on Mod DB. Revision on Steam. Löffels on Patreon.

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